#### **NAME**

ffengine\_presets - List, install, delete or print 'FFCommand Engine' presets

### **SYNOPSIS**

```
\label{eq:fengine_presets} \textbf{ffengine\_presets -l} \ \big| \ (\textbf{-i}|\textbf{-d}|\textbf{-p}) \ [\textit{preset}]
```

ffengine\_presets -h | -x

### **DESCRIPTION**

**Bash AVpres** is a collection of Bash scripts for audio-visual preservation. One of these small programs is **ffengine\_presets**. It manages the FFmpeg recipe presents for the 'FFCommand Engine' by Thomas Aschenbach from Colorlab.

Bash version 3.2 or later is strongly recommended. We advise to use the current version 5.2.

### **OPTIONS**

### **BASIC OPTIONS**

### -l, --list

list the installed 'FFCommand Engine' presets

-i [preset], --install [preset], --install=preset install a new preset into 'FFCommand Engine' or replace an existing one

If the preset is *AVpres* or *ffmprovisr*, then **ffengine\_presets** retrieves the current version from the avpres.net website or the AMIA Open Source repository on GitHub, and installs it.

```
-d [preset], --delete [preset], --delete=preset
    delete a preset from 'FFCommand Engine'
```

-p [preset], --print [preset], --print=preset
print a preset of 'FFCommand Engine'

### ADVANCED OPTIONS

### --label=label

By default the filename of a passed preset file is used as label name for 'FFCommand Engine' menu. If the file

path/to/filename.extension

is passed, then the label name

filename

is used.

The label name can contain upper and lower case letters (ASCII printable characters), digits, underscore signs and dashes.

### --output file=output file

This option is used to specify the output file when a preset is exported. If the passed path is not vaild, then the preset is silently written to a file on the Desktop:

```
${HOME}/Desktop/${preset}.txt
```

If no output file is passed, then the preset is prompted to the Terminal.

# --confirmation=(yes|no)

By default, the script demands confirmation from the user before installing, replacing or removing a preset. The option **--confirmation=no** avoids it, which is useful when the script is run in a batch process and/or chain of scripts.

### INFORMATIVE OPTIONS

### -h, --help

display a help message

### -x, --options

display the advanced options with their default arguments and indicate if a local configuration has been defined or not

### **NOTES**

The preset names AVpres and ffmprovisr are reserved for those specific presets.

### PRESET FILE FORMAT

The preset format consists in a text file of line pairs: a line starting with the number sign (#) explains what the command does, followed by a line with is the actual command:

```
# title 1
ffmpeg command 1
    ...
# title n
ffmpeg command n
```

Currently, 'FFCommand Engine' can handle **ffmpeg** and **ffprobe** commands, but not **ffplay** ones.

### **CONFIGURATION FILE**

An external configuration file

```
${HOME}/.config/AVpres/Bash_AVpres/ffengine_presets.txt
```

can be defined, allowing the script to import alternate default values for the following options:

confirmation

label

### **LOG FILES**

Temporary log files are stored at

```
/tmp/AVpres/ffengine_presets.XXXXXXXXXX
```

The log files can be used for debugging, for example by running **cat** on the address prompted with fatal error messages:

cat /tmp/AVpres/ffengine\_presets.XXXXXXXXXXX

# **SEE ALSO**

FFCommand Engine

https://github.com/ColorlabMD/FFCommand\_Engine

FFmpeg Cookbook for Archivists

https://avpres.net/FFmpeg/

Repository of useful FFmpeg commands for archivists

https://amiaopensource.github.io/ffmprovisr/

# **COPYRIGHT**

Copyright (c) 2019-2025 by Reto Kromer

### **LICENSE**

The **ffengine\_presets** Bash script is released under a 3-Clause BSD License.

# **DISCLAIMER**

The **ffengine\_presets** Bash script is provided "as is" without warranty or support of any kind.